

A review of the Intel Grid Programming Environment (GPE)

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- The "Open Grid Services Architecture"
- Has become the de facto standard for a Grid architecture
- Everything is a service SOA
- All services are web services "Web Services Resource Framework"
 - All services communicate via web services
 - WSRF exposes interfaces for managing state





 Gives recommendations for which services should be in a Grid architecture

- High-level services
 - Storage service
 - Data transfer service
 - Monitoring service
 - Workflow service
 - "Coordinates multiple application tasks"
- Low-level services
 - Factories
 - Registries

What is Intel's GPE

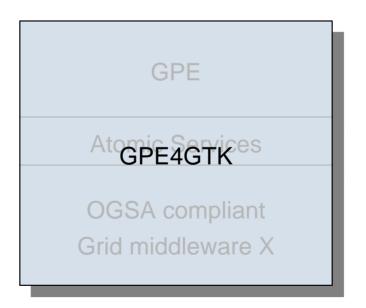


- A complete and modern Grid middleware implementation
- An API over the OGSA
- Applications can be developed as GridBeans
 - A job package that can include GUI, job description, workflow
- The basic idea:
 - Take any OGSA compliant Grid middleware, put an Atomic Services interface on top of it, and you can use the GPE API to develop grid applications

Architecture



- GPE is independent from Grid middleware implementations
- An implementation, *GPE4GTK*, is provided, based on Globus Toolkit 4







Implements

- OGSA
- Atomic services

WSRF							
Target System Service	Target System Factory	Storage Management Service	File Transfer Service	Job Management Service			
GT4 middleware							

Standards



Other standards

- Job Submission Description Language (jobs)
 - Open Grid Forum's standard for specifying requirements for jobs
- Business Process Execution Language (workflows)
 - Orchestrating interaction between webservices
 - Backed by IBM, SAP, Microsoft
- Common Information Model (resources)
 - Model description of resources

GPE Services



 Resources are encapsulated into *Target Systems* Storage

- Software
- Target Systems
 - Created by Target
 System Factories
 - Registered in Target System Registries

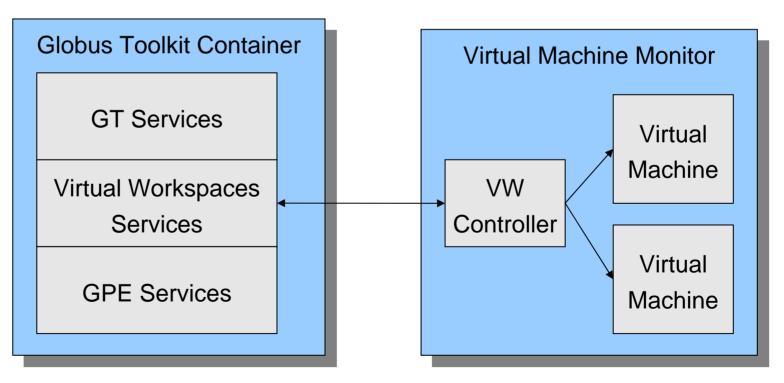
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File Tools			
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Virtual Target Systems

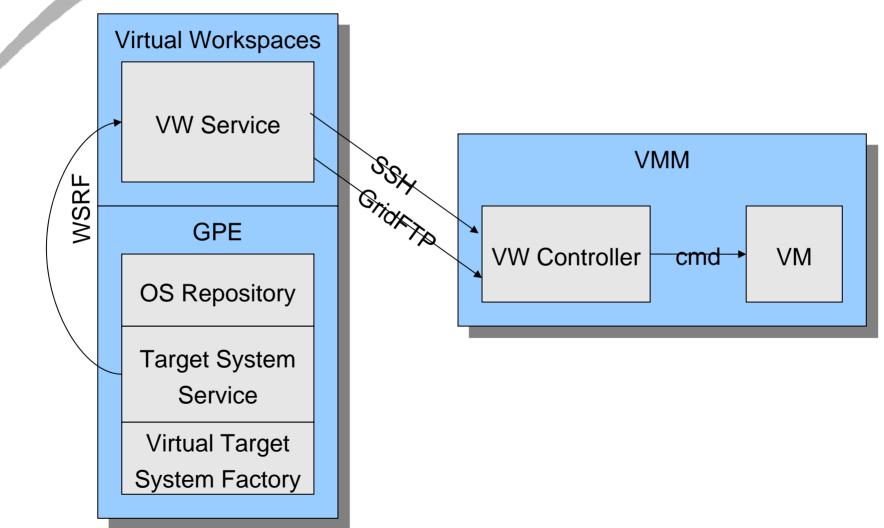
 The same as Target Systems, only they run in Xen Virtual Machines

Relies on Virtual Workspaces from Globus





Virtual Target Systems





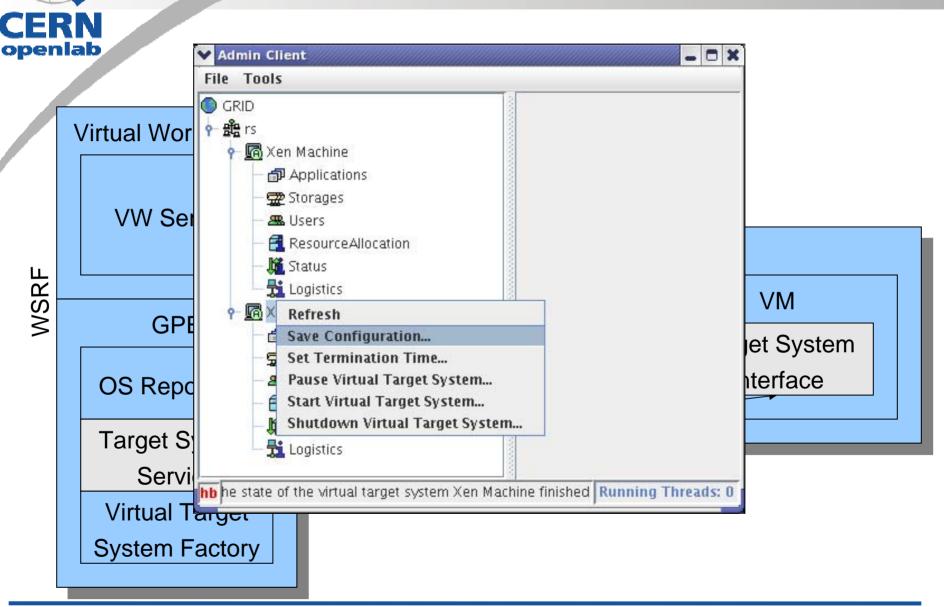
Virtual Target Systems

Can use Virtual Workspaces' built in scheduler or manually

OS Repository can be independent

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Target System Interface



Comparison

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gLite

- Based on GT2
- Does not implement OGSA
- Does not (yet) support virtualization
 - Several projects looking at using virtualized gLite services
- GPE
 - Incorporates standards for describing job requirements, equipment and workflows
 - The only Grid middleware to offer full virtualization support

Conclusions



• gLite

- is already established as a de facto framework inside EGEE/LCG
- resources are too static there is a need to bring up resources more dynamically
- Architecturally GPE offers something significant to compete
 - ... but the community needs to be convinced
- There are several EGEE interoperability projects (e.g. Unicore)



- gLite interoperability with GPE
 - Interest from LCG depends on the availability of resources in GPE grids
- GPE could provide an API on top of gLite
 - Add atomic services layer on top of gLite
 - Problem: gLite is not OGSA compliant
- Use GPE's Virtual Target Systems to make gLite resources more dynamic
 - Problem: gLite is not WSRF compliant

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